

Web Design

Macromedia Dreamweaver MX2004

Part 1

Tutor: Mike Jaques

Please hand this booklet back to me at the end of each session

How to use this guide

This guide is divided into several lessons each dealing with an aspect of the programme.

Students may wish to explore the more advanced chapters in accordance with their learning preferences outside course hours, or within the workshop time set for the course.

The guide should be used as a reference point to recap on the topics learned during each lesson. This may be especially useful for students who miss a tutorial, or who prefer to explore the topic information in their own time. As teaching delivery often exceeds or does not fully cover the objectives set for each individual tutorial, this should not be relied upon as a definitive course structure however and it is not the intention of the author that it be viewed as such.

This guide does not cover all aspects of the programme in great depth; this is for both copyright and economic reasons. Students are therefore advised to make notes both on the taught topics and from their own experiences.

In both the teaching and within this guide, the instructions for pathways in the programme will be given as:

(Example)

Modify > Page properties

This shows the pathway to a specific command.

In the interests of saving time, the keyboard shortcuts are not given, except in rare circumstances. The programme will display the keyboard commands on screen, each time a move is executed. Shortcuts are also given in the appendices to this guide.

If you require further information on a particular tool then take a look at Dreamweaver's excellent in built help facility. You can access this by:

Help > Using Dreamweaver

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